

Overview of Project

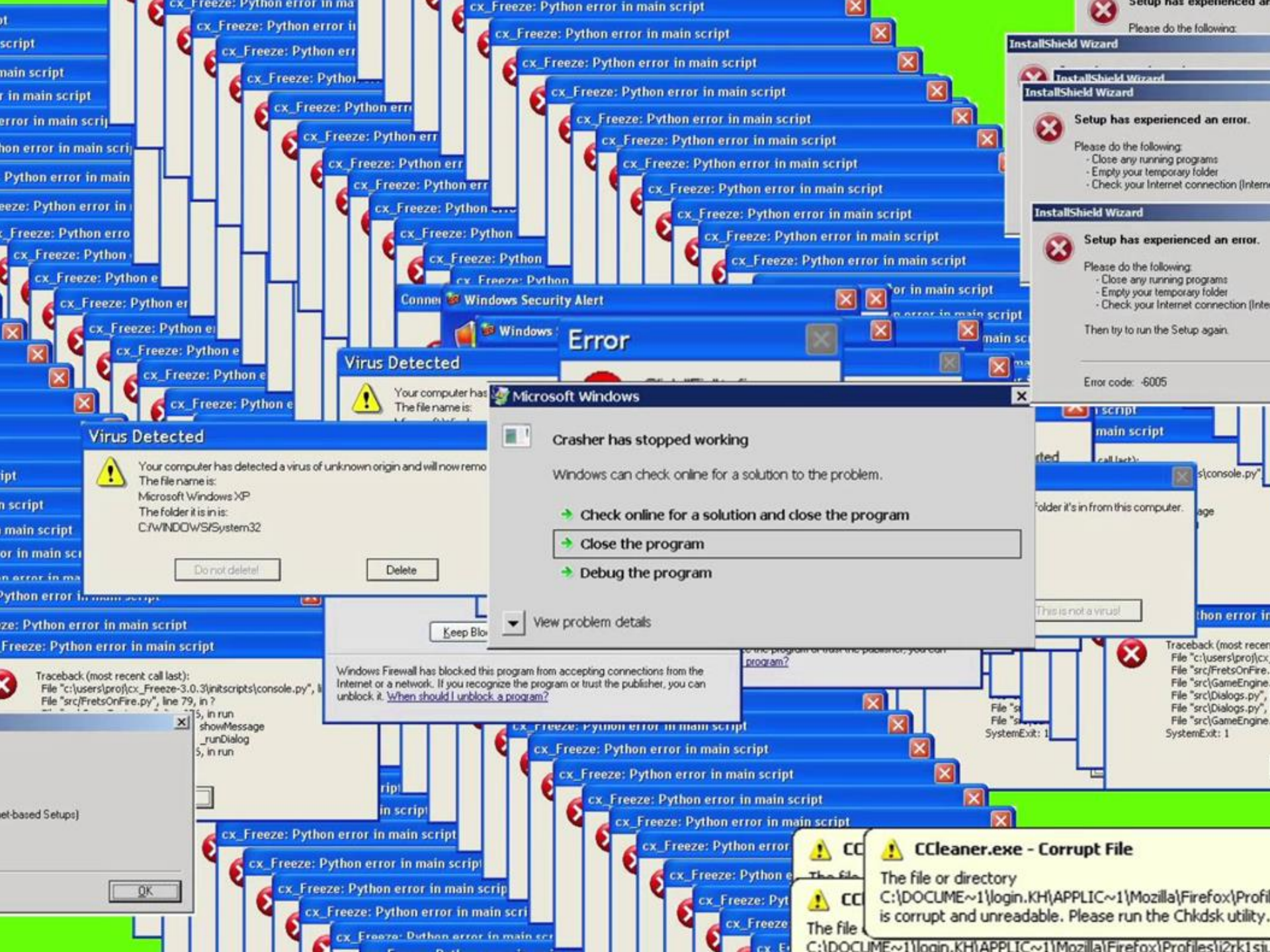
DigiSafe

Software Engineering COMP 4110
University of Massachusetts Lowell
Fall 2019

Customer: 7-8 year old children, parents, teachers

Instructor: Dr. James Daly*

*Please direct all inquiries to the instructor.



Please do the following:

InstallShield Wizard
Setup has experienced an error.
Please do the following:
- Close any running programs
- Empty your temporary folder
- Check your Internet connection (Internet Explorer)

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Error code: -6005

Virus Detected
Your computer has detected a virus of unknown origin and will now remove it.
The file name is:
Microsoft Windows XP
The folder it is in is:
C:\WINDOWS\System32

Crasher has stopped working
Windows can check online for a solution to the problem.
→ Check online for a solution and close the program
→ Close the program
→ Debug the program
View problem details

Windows Firewall has blocked this program from accepting connections from the Internet or a network. If you recognize the program or trust the publisher, you can unblock it. [When should I unblock a program?](#)

Traceback (most recent call last):
File "c:\users\proj\cx_Freeze-3.0.3\initscripts\console.py", line 15, in run
File "src\FretsOnFire.py", line 79, in ?

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File "src\Dialogs.py", line 15, in run
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SystemExit: 1

CCleaner.exe - Corrupt File
The file or directory
C:\DOCUME~1\login.KH\APPLIC~1\Mozilla\Firefox\Profiles\l2rk1s...
is corrupt and unreadable. Please run the Chkdsk utility.

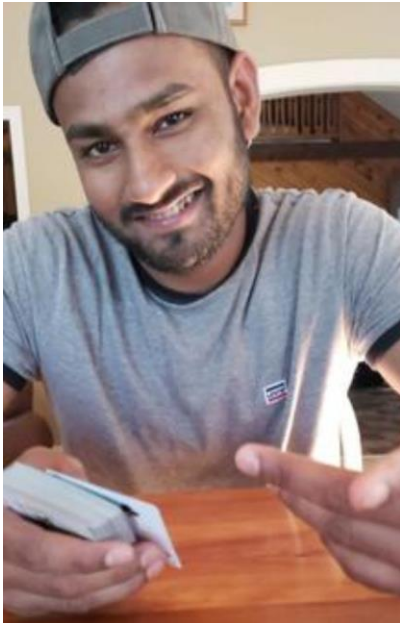
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OK

DigiSafe Project Team

Project
Manager:

Parthey
Khanderia



Project
Facilitator:

Sophie
Hoelzel



Customer
Liaison:

Julie
Chou



Configuration
Manager:

Craig
Valenti



Project Overview



Motivation

- Only 45% of U.S. High Schools teach Computer Science as part of the K12-Education system [1]
- too few resources (instructors, hardware)

DigiSafe provides...



- Education in Digital Safety
- A storyline adventure, proceed by solving questions
- Child adequate stories and simple examples

Education System in the United States

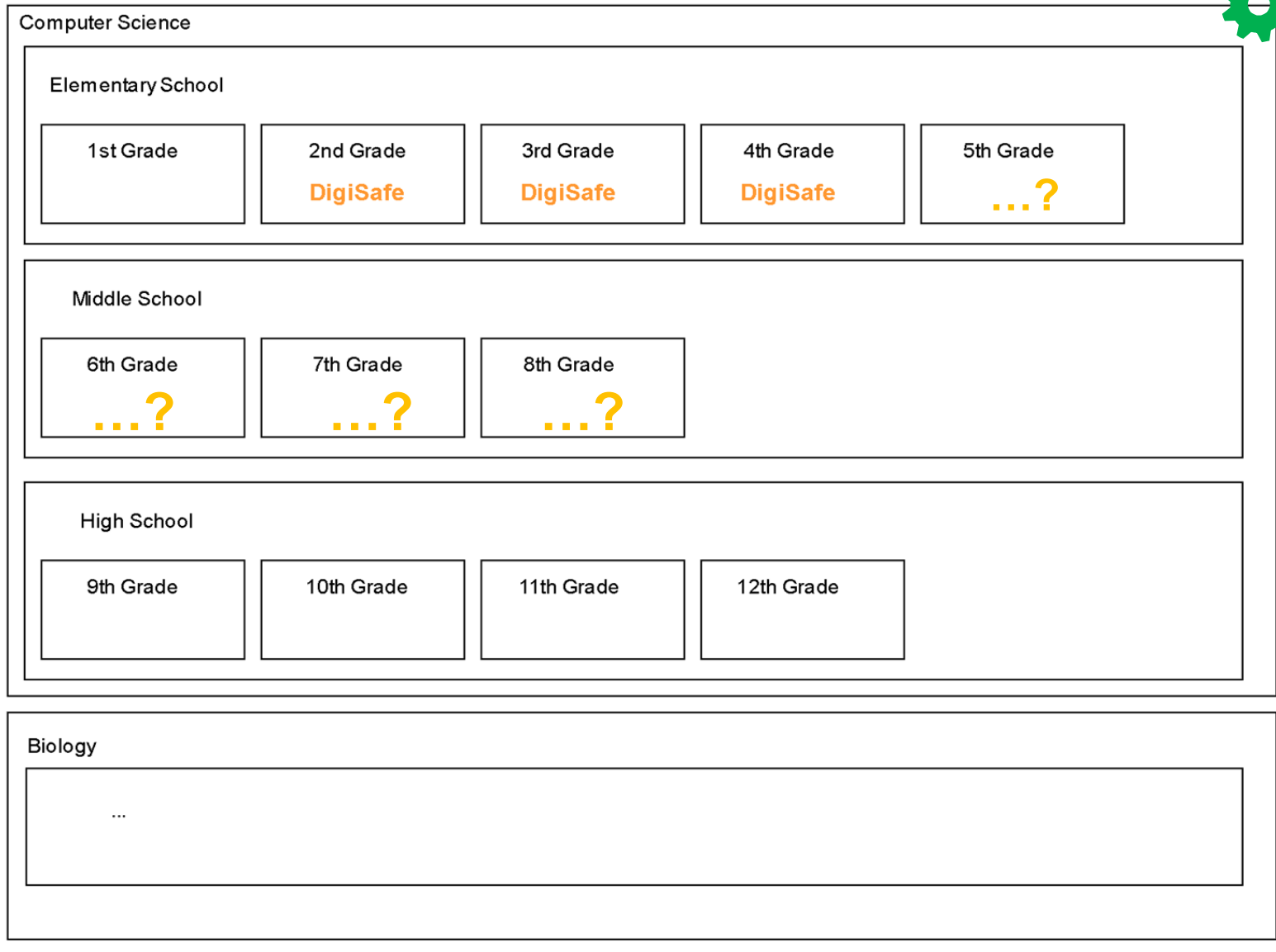


Fig.1: DigiSafe as part of the Education System

Domain Research

Investigated Domain

- Investigated K-12 education system & MDOE academic standards
- lack in Computer Science in elementary school
- Domain knowledge in how children learn, incentives

Project Constraints

- Accessible via Internet Website, requires keyboard & mouse
- low level of difficulty
- does not save progress, no login



Overview of Features



Choose Avatar

- 5 Avatar selection options
- Avatar presents and guides through scenarios
- Different facial expressions

Choose Lesson



- 8 Lessons available
- One lesson provides 10 pictorial scenarios with questions

Overview of Features

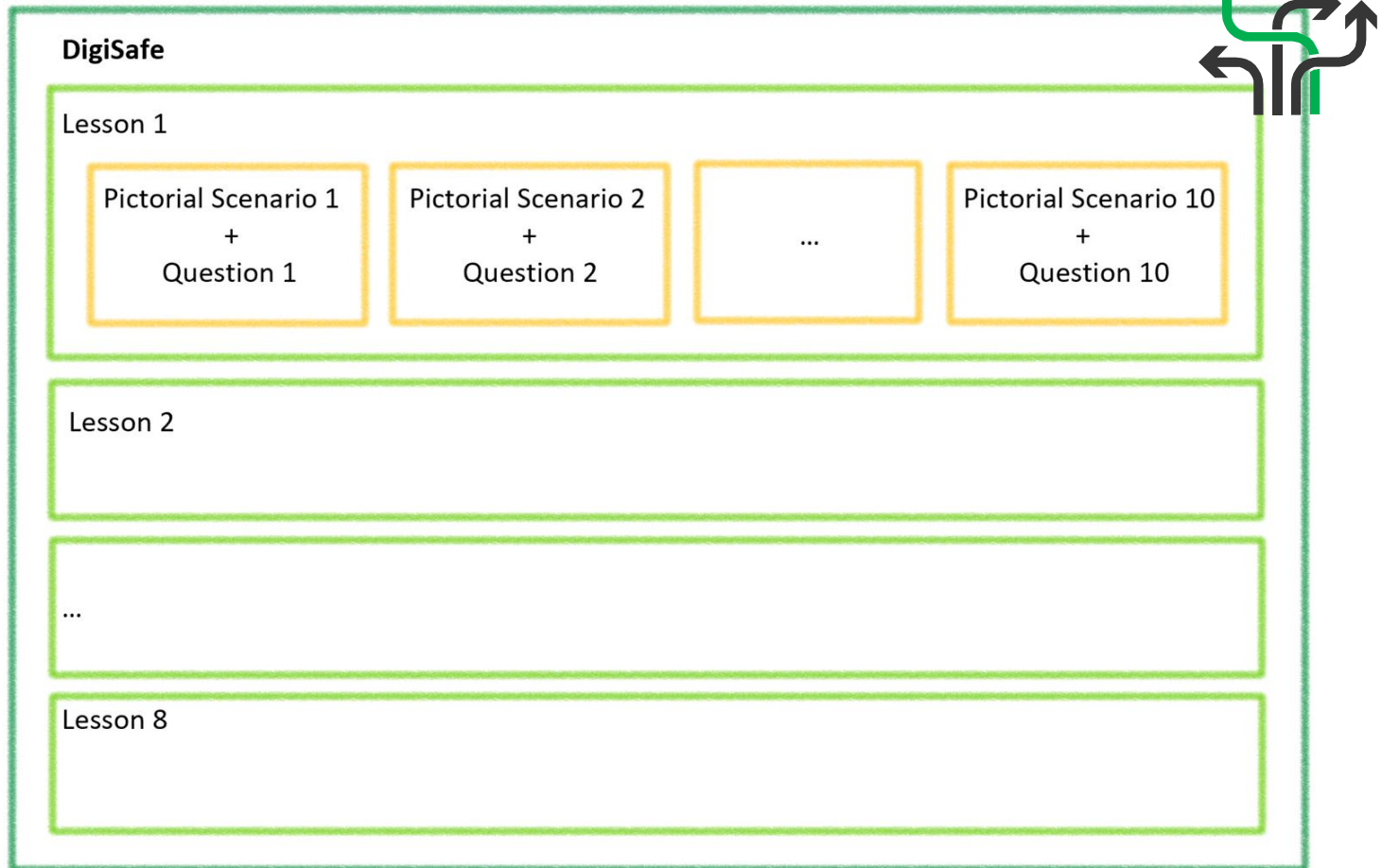


Fig.2: DigiSafe Game Structure

What's novel

Education



- Designed to be part of the education system K-12 education system
- Specifically tailored to the necessary knowledge for safe internet activities
- Enhanced and reinforced learning experience due to feedback

Game Experience



- Relatable stories facilitate remembering the information

Sequence Diagram

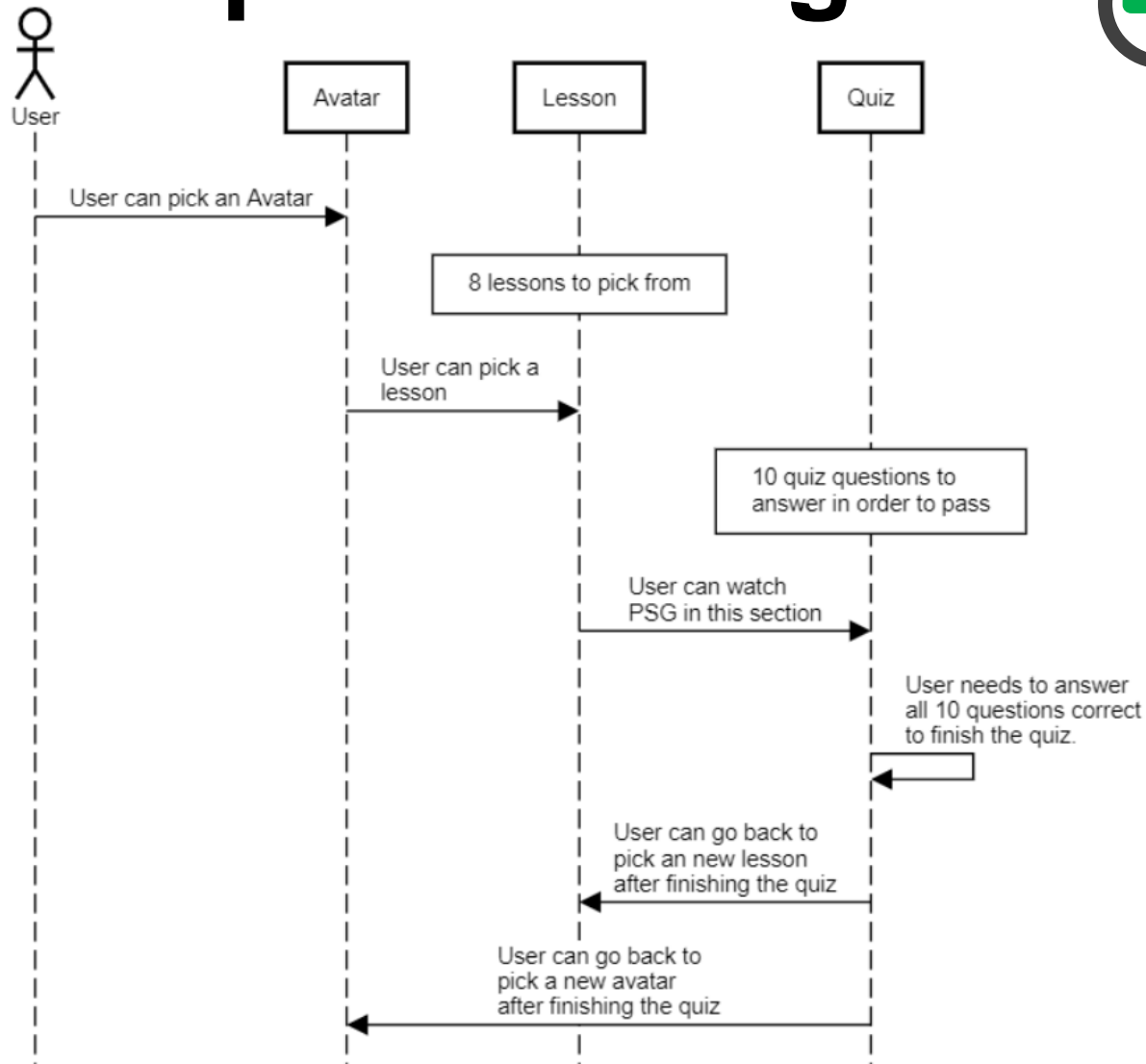


Fig. 3: DigiSafe Sequence Diagram

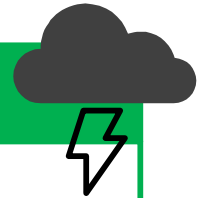
Contemplations

Decisions & Problem

- Github experience
- Communication channels
- Multiple documents

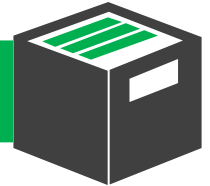
Further Development

- Add Avatar Customization
- Complete Avatar and Lesson implementation
- Different levels in difficulty, more content for more age groups
- Save progress



Resources

Languages & Technologies



- Language: Javascript with ES6
- Frameworks: React.js with Material UI
- Runtime Environment: Node.js
- Hosting: Heroku

Part III: Demonstration



Acknowledgements



We gratefully acknowledge and appreciate the participation, assistance, advising of...

- Heroku for hosting DigiSafe
- Professor Daly
- Feedback of students of this class